



# FIBA 3x3 Rankings Full Guide

Edition 2023

## **I. CONVENTIONS**

There are three official FIBA 3x3 rankings:

1. Individual Ranking
2. Team Ranking
3. Federation Ranking

The team and federation ranking are based on the individual ranking. Main definitions and relevant regulations can be found in Book 6 of FIBA's Internal Regulations and related competition handbooks (see [fiba3x3.com](http://fiba3x3.com)).

**FIBA 3x3 Events:** FIBA 3x3 Competitions' events; whereas FIBA 3x3 Competitions is any event (or series of events) uploaded on [play.fiba3x3.com](http://play.fiba3x3.com).

**Ranking:** the result of points collected at FIBA 3x3 Events made official (i.e. properly uploaded) on [play.fiba3x3.com](http://play.fiba3x3.com).

**Competition Network** is comprised by all FIBA 3x3 Competitions and derived FIBA 3x3 Events.

**WS:** Women's Series

**Pro Events:** World Tour & Challengers for men and WS for women.

**Tour:** series of connected tournaments ending optionally with a final.

**Player Tour:** Player-centric, teams are secondary and players can change teams.

**Team Tour:** Team-based, teams are unique and players can play for one team only; Team Tours can be partitioned in conferences, whereas each conference has the same number of tournaments.

**Category:** the partition of an event by proficiency, age and gender.

**Level:** measures the category's level hierarchy (in descending order): black, red, pink, brown, purple, blue, olive, green, orange, yellow, white.

**U-category:** A U-nn (e.g. U18) means that said player does not become older than nn (e.g.18) years in the current year. U18 includes U17 for all purposes.

**Glossary:** Definition of terms can be found on [www.fiba3x3.com](http://www.fiba3x3.com).

Herein calculations are applied for all FIBA 3x3 Events made official on [play.fiba3x3.com](http://play.fiba3x3.com) and are subject to FIBA's disciplinary actions, if any. Relevant scoring and other stats, if any, are usually published on the relevant [play.fiba3x3.com](http://play.fiba3x3.com) and/or FIBA 3x3 Official Competition site.

The 2023 ranking rules will be implemented retroactively as of 2 November 2022.

## II. Individual Ranking

### 1. Overview of individual ranking

The **FIBA 3x3 Individual World Ranking** of each player is calculated based on points collected in FIBA 3x3 events, whereas only the **results of the best 9 FIBA 3x3 Events** played over the last 12 months are considered. The number of points earned at an event will depend on its level within the FIBA 3x3 Competition Network, the kind of competition format and players' performance (see below section 5). The ranking points have the following components:

- A. **Final Standings;**
- B. **Win-Before-Limit:** leftover time of team's five fastest games won before regular time;
- C. **Individual Scoring:** each player's best five scoring games (if full scouting is available);
- D. **Individual Stats:** each player's best five highlights stats' games; such being dunks, drives, key assists, blocks & buzzer beaters; and best five rebound games; (if stats are fully captured and the event is fully streamed on fiba3x3's social media);
- E. **Individual Shooting Value:** each player's all total points scored in the event multiplied by player's **Shooting Efficiency** (points made / shots attempted), adjusted to five games-basis in events of more than 5 games (if full stats are captured and the event is fully streamed on fiba3x3's social media).

For the exact definitions in (D) and (E), please refer to FIBA 3x3 Statisticians' Manual.

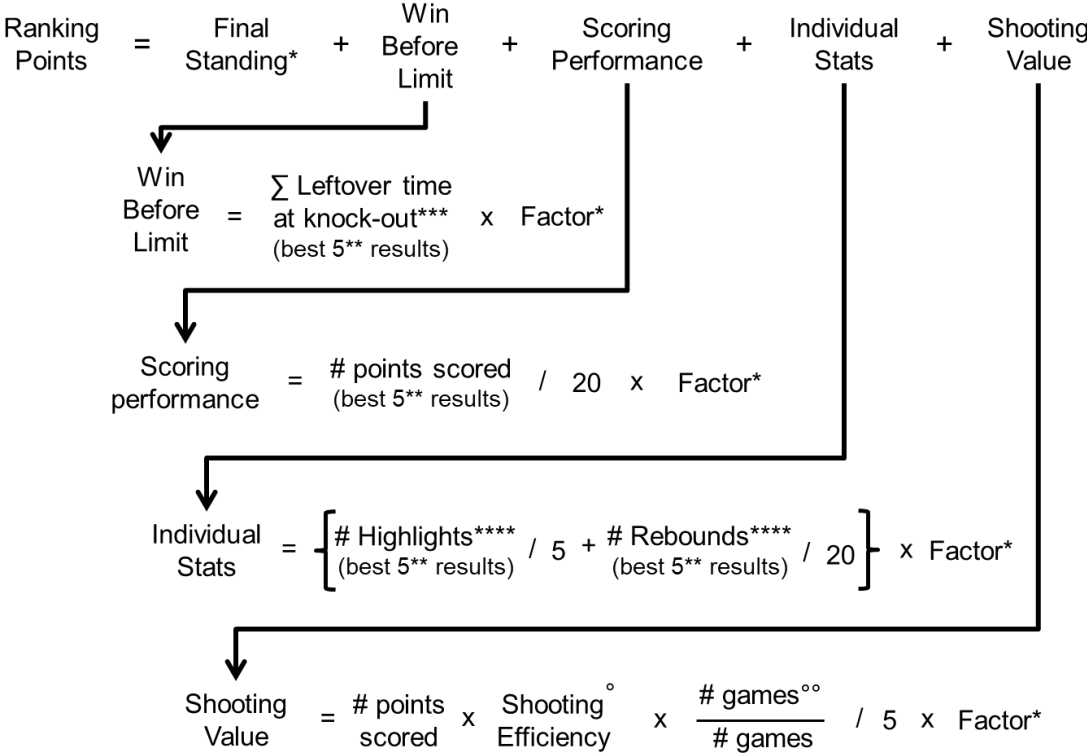
The ranking points components are applied in the various FIBA 3x3 as follows:

A	All FIBA 3x3 Events
B	Only FIBA 3x3 Official Competitions
C	All FIBA 3x3 Events
D	Only Pro Events
E	Only Pro Events

Certain events will not award ranking points, mainly qualification tournaments in national team competitions.

For the avoidance of doubt, ranking points for Win-Before-Limit, Scoring, Individual stats and Shooting Value are only awarded for main draw games; in addition ranking points, other than for Final Standings, are never awarded in qualification tournaments/draws. Repechage and classification games are fully ignored pursuant calculation of ranking points.

Therefore, individual ranking points are awarded to each player based on the formula, albeit subject to certain corrections (see below table in section 2):



\* The actual number of ranking points awarded for final standings as well as the factor applied to the various ranking components for the various event levels is listed in Table 3, though FIBA reserves the right to modify from time to time, as well as to apply amendments retroactively.

\*\* Only main draw results and in no case more games are taken into account than those played in main draw by actual winner of tournament

\*\*\* Leftover time is capped at 2 minutes and expressed in percentage of 10 minutes rounded to 0 decimals, e.g. 29 seconds is 5%

\*\*\*\* Highlights and rebounds are capped respectively at a maximum of 5 and 10 per game

° Shooting Efficiency: (Total points scored divided by total shots attempted) rounded to 2 decimals; only points of main draw are taken into account

°° Numerator will be 5 if number of main draw games exceeds 5; fraction rounded to 1 decimal

Note: Only main draw games are taken into account when calculating ranking points for Win-Before-Time, Scoring Performance, Individual Stats and Shooting Value.

FIBA reserves the right to implement algorithms and checks to ensure the reasonability of the rankings and to avoid an artificial inflation of the ranking points. Further, in order to assure the integrity of the rankings, FIBA reserves right to request additional information in case of doubts regarding the event’s legitimacy and even not to award points or de-endorse if, at FIBA’s sole discretion, an event’s legitimacy and/or accuracy cannot be assured.

## 2. Calculation

Rankings will be calculated **every day at 1200 hours UTC**, except between 24 December and 06 January of the following year (both inclusive).

### Considerations to calculation frequency:

- FIBA may freeze all ranking calculations for a given day, if integrity is not assured.
- Only FIBA 3x3 Events made official prior to calculation time are taken into account;
- the time stamp of an event is its finishing time, ergo the points awarded for all categories of an event have as time stamp the finishing time of the event.

### 3. Event level (Definition of each competition/event can be found in Glossary on fiba3x3.com)

<i>Event Level</i>	<i>Endorsed*</i>	<i>Pro Events</i>	<i>National-team**</i>
• Black <b>10</b>		• World Tour	
• Red <b>9</b>		• Challengers	• FIBA Cups (incl. U23)
• Pink <b>8</b>	• Super Quest	• Women's Series	• FIBA U23 Nations League
• Brown <b>7</b>	• Quest final		• FIBA U18 Cups
• Purple <b>6</b>	• Quest stops • Lite Quest final		
• Blue <b>5</b>	• Lite Quest stops		
• Olive <b>4</b>	• All other open		
• Green <b>3</b>	• 40+ and U18		
• Orange <b>2</b>			
• Yellow <b>1</b>	• U15		
• White <b>0</b>	• U13		

U-*nn* means that said player does not become older *nn* years in the current year.  
 \* U color applies even if playing in older category and/or higher ranked category  
 \*\* FIBA 3x3 Official National Team Competitions

### Considerations to Event Level:

- Events classifying to a Quest stop are Endorsed and considered Olive;
- Events classifying to a Women's Series Stop are Endorsed and considered Purple;
- Women in men's Endorsed are applied color level ignoring Pro Qualifier status, if any
- 3x3 events in multi-sport games are treated like Endorsed events; OG (and YOG) is considered as if World Cup (U18);
- Wheelchair is always considered White;
- Events, other than FIBA 3x3 Official Events, with less than 4 teams will not be considered an event for eligibility purposes, albeit be ranked as a White event;
- If a player participates in more than 3 events\* within a month, then only the 3 events with the best results are considered for ranking purposes, without considering FIBA 3x3 Official Competitions and Pro Event's qualifiers thereto;
- Endorsed lasting over 7 days will be considered White.

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#### 4. Event colors upgrade and downgrade

Case for event color adjustment	Color up/down grading
Female and mixed* category	1 downgrade <sup>°°</sup>
(For all tournaments of) Quest in Team Tour format with extended roster of up to 6 players ** paying an average prize money per tournament of at least a Super Quest	Upgrade to Pink (subject to downgrades, if any)
Quest (except for best 16 teams in final standings of a team tour) and Lite Quest with more than 21 events	1 downgrade <sup>°°°</sup>
Quest (except for best 16 teams in final standings of a team tour) with more than 33 events	2 downgrades <sup>°°°</sup>
Small size category <sup>***</sup> , 8-11 teams	1 downgrade <sup>°</sup> & <sup>°°</sup>
Mini size category <sup>***</sup> , 7 or less teams	2 downgrades <sup>°</sup> & <sup>°°</sup>
Partially incomplete registration data <sup>***</sup>	1 downgrade <sup>°°</sup>
Players in teams with less than 3 Confirmed Players	1 downgrade <sup>°</sup> & <sup>°°</sup>
Incomplete scoring	1 downgrade <sup>°</sup> & <sup>°°</sup>
If more than 50% of expected players (assuming 3 players per team) have incomplete registration data <sup>****</sup>	Downgrade to White <sup>°°</sup>
Gradings can be cumulated, minimum color is white.	

<sup>°</sup> Not applicable to national team competitions

<sup>°°</sup> Not applicable to Pro Events

<sup>°°°</sup> Only for stops (and not for the final, if any)

\* A category is Mixed when having players of both genders and less than 50% are male players

\*\* And complying with the conditions foreseen for Pro Leagues in the competition handbook and corresponding contracts, if a given tour stop does not met the conditions, then upgrade to Pink is foregone

\*\*\* Not applicable in Endorsed competitions in Pink & Brown and for those categories with total competition's prize money in such category above USD 45k and finals of tours with more than 100 distinctive players (with a confirmed account) in all its qualifying stops of said category

\*\*\*\* Event is made official with incomplete player data; complete data include name, surname, day of birth, gender, country of residence, nationality

#### Considerations to up & downgrades:

- The **FIBA 3x3 age categories** are 40+, open, U23, U18, U15 and U13; whereas U23 is treated like open for ranking points purposes except if indicated otherwise.
- **Color level applicable to age for U-nn and 40+ is individual driven in all Endorsed**, i.e., a U15 playing in U18 gets points for U15 irrespectively of playing in a U18 category. In Endorsed Events: a category with **more than 50% players in a U-nn or 40+ age group is downgraded to the color of said age category**; whereas if any player after applying individual-driven up & downgrades has a color higher than the category, said player's color will be harmonized downwards to the color of majority of the players.
- **U15 playing in black, red, pink, brown, purple and blue-coded events** will always get 0 points irrespectively of result.
- **Gender-derived color is individual driven**, i.e., a female gets female points.

## 5. Individual ranking points collected at events

There is only one table of **individual ranking points** for all FIBA 3x3 Events. Points will depend on the level of the event (crescendo from White to Black):

**Table of Ranking Points of FIBA 3x3 Events (“Table”)**

	Black	Red	Pink	Brown	Purple	Blue	Olive	Green	Orange	Yellow	White
<b>Ranking points formula = A + B* + C + D* + E*</b>											
<b>A</b>	<b>Final Standing</b>										
1	64.800	36.000	15.600	7.800	3.900	2.400	1.800	1.200	900	300	150
2	51.840	28.800	12.480	6.240	3.120	1.920	1.440	960	720	240	120
3	45.360	25.200	10.920	5.460	2.730	1.680	1.260	840	630	210	105
4	38.880	21.600	9.360	4.680	2.340	1.440	1.080	720	540	180	90
5	32.400	18.000	7.800	3.900	1.950	1.200	900	600	450	150	75
6	28.080	15.600	6.760	3.380	1.690	1.040	780	520	390	130	65
7	23.760	13.200	5.720	2.860	1.430	880	660	440	330	110	55
8	19.440	10.800	4.680	2.340	1.170	720	540	360	270	90	45
9	9.720	5.400	2.340	1.170	585	360	270	180	135	45	22
10	8.640	4.800	2.080	1.040	520	320	240	160	120	40	20
11	7.560	4.200	1.820	910	455	280	210	140	105	35	17
12	6.480	3.600	1.560	780	390	240	180	120	90	30	15
13	5.400	3.000	1.300	650	325	200	150	100	75	25	12
14	4.320	2.400	1.040	520	260	160	120	80	60	20	10
15	3.240	1.800	780	390	195	120	90	60	45	15	7
16	2.160	1.200	520	260	130	80	60	40	30	10	5
17-32	860	480	208	104	64	64	48	32	24	8	4
>32	430	240	104	52	40	40	30	20	15	5	2
<b>B,C,D,E</b>	<b>Win-Before-Limit, Scoring performance* &amp; Highlights Stats* &amp; Shooting Value*</b>										
	5.400	3.000	1.300	650	260	120	60	40	30	10	5
* Requires full points scouting and/or stats collection											

**Final Standings** are calculated (and displayed on [play.fiba3x3.com](http://play.fiba3x3.com)) for tournaments and tours. The Final Standings of a tour is based on the tour standings calculation, albeit overruled in case there is a final event.



Ranking points for Final Standings are awarded as follows:

- Ranking points for Final Standings are awarded in all tournaments, either standalone, part of a tour or tour final
- Further ranking points for Final Standings are awarded for tours played in Team Tour format with no final event for those players with participation in 6 or more tour stops\*

\* Ranking points when awarded for standings in Team Tours without final event have the following correction:

Game participation	Points awarded
80-100%	100%
30-79%	50%
0-29%	0%

## 6. Tour points for tour standings

Irrespective of tournament size, tour points are awarded in each tour's tournament for tour standing purposes:

Tournament standing	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17-32	33+	DQF
Tour points	100	80	70	60	50	45	40	35	20	18	16	14	12	11	10	9	3	1	0

## 7. Sanctions

Sanctions to players by FIBA can include the partial or complete loss of ranking points.

Example of sanctions:

- In case of an unjustifiable forfeit or if a team forfeits two games in same competition than 0 points will be awarded for said event.
- All team members of a team tortuously defaulting or forfeiting a game will lose all their ranking points in the corresponding event.
- Players not playing at FIBA 3x3 Official Competitions' Events, in spite of being registered or qualified, will automatically lose all ranking points collected at FIBA 3x3 Official Competitions, except in case of proven injury or justified force majeure.
- Non-verified players in Pro Events will not be awarded ranking points pursuant Pro Events until passport is submitted and verification has been performed.
- Other sanctions may apply at FIBA discretion

Note: If a team is being disqualified after an event has been made official, the team will be considered without final standings and its players will receive 0 points, but the standings of the remaining teams will remain unchanged, i.e. teams ending below the disqualified team will not gain one position.

### III. Team Ranking

The **FIBA 3x3 Team Ranking** is calculated based on ranking points of each team.

#### 8. Men's team ranking

Team (men) ranking points are the **sum of the ranking points of the three highest ranked players** of each team; whereas teams (men) are identified based on **Validated Team concept** of pre-registration to men's Pro Events. The FIBA 3x3 Team Ranking (men) will display teams identified as follows:

- Validated Team for current season (identified as such on fiba3x3.com):
  - those teams that following the applicable men's Pro Circuit Handbook regulations have pre-registered as Validated Teams with FIBA to play in the in the upcoming/current Pro Events.
  
- Validated Team from precedent season:
  - If a prior season's Validated Team has minimum 3 former teammates not yet assigned to a Validated Team, then the prior season's team is (temporarily until 1 June) considered to continue and all those non-assigned teammates are considered to remain part of the team; such team to keep the name (except if otherwise decided by FIBA).

FIBA will calculate **FIBA 3x3 Team Ranking** (men) for all aforementioned teams whereas teams ranked worse than 50 will be considered not ranked. However, FIBA reserves the **right to publish only rankings of top 30 teams**.

**A team is comprised by minimum 3 players and maximum of 6 for the entire season;** a player can only be confirmed into the roster of one single Validated Team in a season, albeit national team and Endorsed competitions are ignored for this restriction.

Team rankings (in men) are used at the season's start to directly qualify a given number of top teams to a certain number of World Tour events, and team rankings are used during the season for preferential allocation to Challengers. The number of teams directly qualified to World Tour and their allocation is defined by FIBA at the beginning of each new season; idem happens with the preferential allocation to Challengers.

A confirmed player of a top-20 team in the Team Ranking at the end of prior season will lose half (rounded down) his individual points collected in FIBA 3x3 Events until the end of prior season, only for Team Ranking purposes (namely, there will be no impact for Individual or Federation Ranking purposes), in case such player is confirmed to a current season's Validated Team, which

1. does not have in its Extended Roster at least 4 players (accepting nomination in current season) who all belonged to the Extended Roster of a same top-20 team in the Team Ranking at the end of prior season; or
2. does not have in its Extended Roster at least 5 players (accepting nomination in current season) of the same registered nationality.

## **9. Women's team ranking**

Team (women) ranking points are the **sum of the ranking points of the three highest ranked players** of the team's Extended Roster as defined in the Women's Series Handbook, whereas teams (women) are identified based on those registered to the current WS season.

FIBA will calculate **FIBA 3x3 Team Ranking** (women) for all teams registered to the Women's Series, whereas U24 teams derived from Nations League will have nil ranking points until the submission of the event roster for their first Women's Series participation.

## **IV. Federation Ranking**

### **10. Overview of federation ranking**

The **FIBA 3x3 Federation Ranking** is calculated based on ranking points of each national federation. Federation ranking points are the sum of the ranking points of their **top 25 nationals**<sup>1</sup> with a confirmed play.fiba3x3.com account (also known as FIBA 3x3 profile) in the respective category; U13 players are excluded from the calculation. In case of tie in federation ranking points, the tied federations will be forced ranked based on each federation's highest ranked player in the corresponding category. Reminder: players tied in points are force ranked using the randomly assigned FIBA 3x3 profile ID.

Respective categories are men, women as well as in respective age categories (U23 men, U23 women, U18 men, U18 women).

The combined federation ranking is the geometric mean of the ranking points of men and women; applied also in the respective age categories.

END.

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<sup>1</sup> Registered nationality of players cannot be in contradiction with FIBA 3x3 eligibility rules. A change of nationality of a verified player shall always enter into effect as of the 1 January of the year when such player would be considered eligible for the 3x3 national team of the new federation. In principle, every player can request change of nationality only once.

## V. Appendix

### A1. Remarks concerning all events

Tours have to be properly set up in order to be considered a tour and shown as a tour. A tour category must be correctly configured in order to be considered a tour and shown as tour on play.fiba3x3.com.

A correct configuration implies that at least one category has all its stops properly configured as being part of a tour and are taken into account for tour standings of that given category. If a tour becomes improperly configured, the tour will not be considered a tour anymore and all events will be considered and shown as standalone events. In any case, categories that are not properly configured pursuant tour standings are considered stand-alones with the tour.

For all tours, other than Quest and Lite Quest, the organizer will be allowed to add stops to the tour as long as at least one created event from said tour has yet to be made official. Once all events of a tour have been made official, the entire tour will be considered as official, hence finalized and closed.

- Tours cannot be longer than 12 months.
- Events cannot be created after the event's last game and events results have to be uploaded within 1 week of finalizing the event's last game to provide points, other than if agreed in advance.
- In order to provide ranking points, events within the last week prior to cut-off need to be created and published before the 25 October (UTC time); except if FIBA agrees otherwise.

### A2. Remarks concerning Quests and Satellites

- Once a Quest or Lite Quest (if tour) has been created and its stops are fixed, the promoter will have 2 chances to increase the number of stops in said tour before the final or last event; whereas 1 of those chances will be less than 5 days before the final or last event.
- Final or last events of Quests and Lite Quest cannot be moved after approval (other than with FIBA's consent)
- Quests and Lite Quest with tournaments played before the end of the prior season will not have any of their tournaments upgraded to the respective Quest and Lite Quest status until 2 November (e.g. a tour with stops starting in September finishing in May and qualifying to a Pro Event in June)
- Quests and Lite Quest (if tours) have to comply with the following restrictions in order to be considered and/or retain the respective Quest and Lite Quest (if tours) status:
  - have to be properly configured
  - can have not more than 20% wildcards in Final, if any
- Certain reasonability tests have to be passed
  - Each team in final, other than wild cards, have to have played in at least 1 event
  - Each team in final qualify via: wild cards, stops, standings
  - All mapped stops are counted towards pre-final standings, whereas at least 3 teams of top 10 in pre-final standings have to play in final
- Player Tours require to have at least 2 players in a team playing in the final to comply with aforementioned rules otherwise team will be considered a wild card

### A3. Merging accounts

Caveat: merging accounts may take longer than 10 days.

#### **A4. Promoter's ranking**

A promoter's **3x3 Individual Ranking** of each player is calculated based on points collected in the promoter's 3x3 events, whereas only the **results of the best 9 promoter's events** played over the last 12 months are considered.

The methodology to calculate a promoter's 3x3 Individual Ranking will be the one described in this Guide.

**END.**